





# Course Outlines for **SOLIDWORKS Visualize**

## **Visualize TRAINING INDEX**

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# Course Outlines for **SOLIDWORKS Visualize**

# **SOLIDWORKS Visualize – 2 Days (14h)**

#### 1. CAD to SOLIDWORKS Visualize

- Rendering from CAD
- Importing to Visualize
- Render Selection
- Denoiser
- Appearances
- File Libraries
- Scenes
- Rendering

## 2. Import Settings and Appearances

- Import Settings
- Appearances
- Project Description
- Part Grouping
- Structure and Organization
- Selection Tools
- Object Manipulation
- Split
- Copy and Paste
- Appearance Types
- Textures
- Texture Mapping
- Appearance Type Parameters
- Merge Parts

#### 3. Decals

- Decals
- Decal Feature
- Decals Depth
- Decal Mapping
- Blend Texture
- Multi-Layer Decal Process

#### 4. Cameras

- Cameras
- Aspect Ratio
- Keep Above Floor
- Perspective
- Camera Orientation
- Grid Overlav
- Depth of Field
- Filters

## 5. Backplates, Environments and Lights

- Scenes
- New Cutting Plane
- Backplates
- Environments
- Lights

### 6. Productivity tools

- Multiple Views
- Render All Cameras
- Time Limit Rendering
- Configurations
- Exports
- Render All Configurations
- Render Queue
- Visualize Boost
- Continued...

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# Course Outlines for SOLIDWORKS Visualize

## SOLIDWORKS Visualize (continued...)

## 7. Animation and Grouping

- Animations
- Groups
- Animation Output
- Motion Blur
- Keyframe Animation

#### 8. Camera animations

- Camera Animations
- Camera Movement with the triad
- Keyframe Properties

### 9. Animating Appearances, Scenes

- Appearance and Scene Animations
- Scene Animations

### 10. Alternative outputs

- Alternative Outputs
- Turntable
- Interactive Images
- Panorama View
- Sun Study
- 360 Camera

#### 11. CAD to SOLIDWORKS Visualize

- Simulated physics
- Shake simulation
- Simulation manager
- Simulation states
- Vehicle simulation